

6-4-4 觀察 Router 封包流動

✦ Router 功能

- ◆ 封包轉送
- ◆ 封包過濾

The screenshot displays a network simulation environment. The main window shows a network topology with a central router (R1) connected to two switches (Layer2_SW1 and Layer2_SW2). Layer2_SW1 is connected to a Server-PT Server and two PC-PT devices (PC1 and PC2). Layer2_SW2 is connected to two PC-PT devices (PC3 and PC4). The interface includes a toolbar at the top with various icons for file operations and simulation control. Below the toolbar, there are tabs for 'Logical', 'Back', '[Root]', 'New Cluster', 'Move Object', 'Set Tiled Background', 'Viewport', and 'Environment: 17:28:00'. On the right side, there is a 'Simulation Panel' with an 'Event List' table. The table has columns for 'Vis.', 'Time(sec)', 'Last Device', 'At Device', 'Type', and 'Info'. The event list shows four entries, with the last one (0.003) selected. Below the event list, there are 'Reset Simulation' and 'Constant Delay' checkboxes, and a 'Captured to:' field showing '0.003 s'. There are also 'Play Controls' buttons: 'Back', 'Auto Capture / Play', and 'Capture / Forward'. At the bottom of the simulation panel, there are 'Event List Filters - Visible Events' for 'ICMP' with 'Edit Filters' and 'Show All/None' buttons.

Vis.	Time(sec)	Last Device	At Device	Type	Info
	0.000	--	PC1	ICMP	
	0.001	PC1	Layer2...	ICMP	
	0.002	Layer2...	R1	ICMP	
☑	0.003	R1	Layer2...	ICMP	